

21 Practical ideas for using technology in & beyond the classroom

Grammar

- 1 Likely-unlikely language: drag expressions on an Interactive Whiteboard to the following places on a cline: correct / likely / unlikely / incorrect
- 2 Triptico www.tripticoplus.com
- 3 The Big Picture app (Richmond) – grammar practice based on the idea of ‘Where’s Wally?’

Vocabulary

- 4 Word frequency quizzes based on Macmillan English Dictionary star system:
<http://www.macmillandictionary.com/>
- 5 Create word-clouds <http://www.wordle.net/>
- 6 Store words in concept groups on the Oxford Advanced Learner’s Dictionary app

Listening

- 7 TED app www.ted.com Awesome presentations
- 8 Lesson Stream www.lessonstream.org Lesson plans based on clips from YouTube
- 9 Course book audio: use pause / reveal transcript features

Reading

- 10 Treasure hunt using QR codes. Download a free QR code reader
- 11 Flipboard app <https://flipboard.com/> Students choose their own interest areas in an online curated magazine
- 12 Graded reader + website activities e.g. <https://www.helbling-ezone.com/>

Speaking

- 13 www.prezi.com Presentation software
- 14 Use ScreenChomp, screen-recorder app, in conjunction with Google maps
- 15 Voice recognition - Dragon Dictation app

Writing

- 16 Brainstorming using Web 2.0 ideas-sharing tool such as www.popplet.com

Pronunciation

- 17 Using audio clips from an online dictionary in class e.g.
<http://www.collinsdictionary.com/dictionary/english-cobuild-learners>
- 18 Augmented Reality app (for Modern Foreign Languages www.flashsticks.com)

Games and projects

- 19 Escape from Pizza Palace app (Richmond) Learners read and work their way through a maze
- 20 60 second Word Challenge app (British Council)
- 21 Students create a movie in English with iMovie